

Kwalu

CHARACTER NAME

Rogue 1 / Wizard 0

CLASS & LEVEL

Outlander - Hunter

BACKGROUND

PLAYER NAME

Var. Human - Chultan

RACE

Neutral

ALIGNMENT

EXPERIENCE POINTS

STRENGTH
12
+1

DEXTERITY
14
+2

CONSTITUTION
14
+2

INTELLIGENCE
16
+3

WISDOM
10
-

CHARISMA
8
-1

INSPIRATION

+2 PROFICIENCY BONUS

SAVING THROWS

- Strength
- +4 Dexterity
- Constitution
- +5 Intelligence
- Wisdom
- Charisma

SKILLS

- +6 Acrobatics (Dex)
- Animal Handling (Wis)
- +5 Arcana (Int)
- +3 Athletics (Str)
- Deception (Cha)
- History (Int)
- Insight (Wis)
- Intimidation (Cha)
- +5 Investigation (Int)
- Medicine (Wis)
- Nature (Int)
- Perception (Wis)
- Performance (Cha)
- Persuasion (Cha)
- Religion (Int)
- +4 Sleight of Hand (Dex)
- +6 Stealth (Dex)
- +2 Survival (Wis)

13 ARMOR CLASS

+2 INITIATIVE

30 SPEED

Hit Point Maximum _____

10 CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total _____

1d8 / 0 HIT DICE

SUCCESSES

FAILURES

DEATH SAVES

No stock in Wealthy or Well Mannered Folk

PERSONALITY TRAITS

Honor: If I dishonor myself I dishonor my clan

IDEALS

Bring terrible wrath down on evil doers who destroy homeland

BONDS

Slow to trust members of other races, tribes and societies

FLAWS

NAME	ATK BONUS	DAMAGE/TYPE
Dagger	+4	1d4 + 2 P
Dagger	+4	1d4 P
Yklwa	+1	1d8 + 1 P

Leather Armor

ATTACKS & SPELLCASTING

FEAT - MAGE SLAYER

- When a creature within 5 feet casts a spell can use reaction to make a melee weapon attack against creature
- When you damage a creature that is concentrating on a spell that creature has DISADV on SAVE to maintain Concentration
- ADV on SAVES vs spells cast by creatures within 5 ft

SNEAK ATTACK

- 1d6 extra damage on a hit if you have ADV on attack roll.
- Finesse or Ranged Weapons
- Or... if another enemy of the target is within 5 feet.

EXPERTISE

- Double Proficiency Bonus on STEALTH / ACROBATICS

FEATURES & TRAITS

10 PASSIVE WISDOM (PERCEPTION)

Common - Chultan
 Draconic - Goblin
 Thieves' Cant

Music Instrument - Pan Flute
 Thieves Tools

OTHER PROFICIENCIES & LANGUAGES

CP

SP

EP

GP 50

PP

EQUIPMENT



Kwalu

CHARACTER NAME

AGE

HEIGHT

WEIGHT

EYES

SKIN

HAIR

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

NAME SYMBOL

CHARACTER BACKSTORY

ADDITIONAL FEATURES & TRAITS

TREASURE

