

Verona

CHARACTER NAME

Level 12 Cleric - Coffee Domain

Guild Artisan

CLASS & LEVEL

BACKGROUND

PLAYER NAME

Human Variant

RACE

ALIGNMENT

EXPERIENCE POINTS

STRENGTH

14

+2

DEXTERITY

12

+1

CONSTITUTION

14

+2

INTELLIGENCE

9

-1

WISDOM

20

+5

CHARISMA

10

0

INSPIRATION

+4

PROFICIENCY BONUS

- ___ Strength
- ___ Dexterity
- ___ Constitution
- ___ Intelligence
- +9 Wisdom
- +4 Charisma

SAVING THROWS

- ___ Acrobatics (Dex)
- ___ Animal Handling (Wis)
- ___ Arcana (Int)
- ___ Athletics (Str)
- ___ Deception (Cha)
- ___ History (Int)
- +9 Insight (Wis)
- ___ Intimidation (Cha)
- ___ Investigation (Int)
- +9 Medicine (Wis)
- ___ Nature (Int)
- +9 Perception (Wis)
- ___ Performance (Cha)
- +4 Persuasion (Cha)
- +3 Religion (Int)
- ___ Sleight of Hand (Dex)
- ___ Stealth (Dex)
- ___ Survival (Wis)

SKILLS

17

ARMOR CLASS

+6

INITIATIVE

30

SPEED

Hit Point Maximum

88

CURRENT HIT POINTS

Spells Prep: 16

TEMPORARY HIT POINTS

Total

12

HIT DICE

SUCCESSES

○○○○

FAILURES

○○○○

DEATH SAVES

I believe that anything worth doing is worth doing right. I can't help it - I'm a perfectionist

PERSONALITY TRAITS

Freedom. Everyone should be free to pursue his or her own livelihood

IDEALS

I owe my guild a great debt for forging me into the person I am today

BONDS

I'll do anything to get my hands on something rare or priceless

FLAWS

NAME

ATK BONUS

DAMAGE/TYPE

Mace

+6

1d6 +2 B

Hot Coffee

+9

3d6+5 Aci

Carries an additional Mace

Acid Splash Cantrip (60ft)
- (Hot Coffee Splash)

ATTACKS & SPELLCASTING

CAFFEINATED

* Immune to Sleep and Slow

ALERT FEAT (Coffee Domain)

* +5 Initiative

* Can't be Surprised

* Other creatures do not get ADV on attacks when unseen

OBSERVANT FEAT (Human)

* Wisdom +1

* Can read lips

* +5 bonus to Passive

Perception and Investigation

CHANNEL DIVINITY (2 / rest)

* Turn Undead (All within 30'

SAVE vs WIS or Turned 1

minute or til damaged. Moves

away from me and can't react.

* Destroy if CR is 2 or lower

* GIVE them DECAF: Use Divinity to affect number of

creatures equal to WIS modifier (5) within 30ft. They

SAVE vs CON or unconscious for 1 minute (or until

damaged or awakened)

WAR CASTER FEAT

* ADV on CON saves for concentration

* Perform Somatic Components when hands of

weapon and a shield

* On an opportunity attack can use reaction to cast a

spell if spell is only 1 action and targets just one

creature

CUP FOR A FRIEND

* When cast spell that restores HP and targets only

one creature, may have it target a second creature

within range

POTENT SPELLCASTING

* Add WIS Modifier to Cantrip Damage

DIVINE INTERVENTION

* Ask Deity for Help. Roll % dice. If result equal Cleric

Level or Lower, Deity answers. Can try once long rest

* If Deity intervenes, cannot use again 7 days.

22

PASSIVE WISDOM (PERCEPTION)

Herbalism Kit

Common - Giant - Halfling

DEITY:

Chauntea, Goddess of Agriculture

Symbol is a Blooming Rose over Grain

OTHER PROFICIENCIES & LANGUAGES

CP

Shield
Scale Mail (DISADV on Stealth)

SP

Coffee Pot with Mugs
Fresh Ground Coffee

EP

Holy Symbol of Chauntea, goddess of Agriculture is on her Magical Coffee Cup. Cup will magically fly to her hand if she calls upon it (within 5 feet). It will also "retract" and secure to her belt when she is done using it.

CP

CP

PP

EQUIPMENT

FEATURES & TRAITS



Verona

CHARACTER NAME

AGE

HEIGHT

WEIGHT

EYES

SKIN

HAIR

CHARACTER APPEARANCE

NAME

SYMBOL

ALLIES & ORGANIZATIONS

Worked as a Barista at local university. Saved up money and bought her own coffee cart.

She wants to expand her coffee chain and is looking to adventure and share her brews.

In search of the Arabica Coffee Bean. Legend says that it is one of the most delicious coffee beans known.

She has also read that there is a mystic roasting process that could help give her coffee magical properties.

CHARACTER BACKSTORY

ADDITIONAL FEATURES & TRAITS

TREASURE

Verona

SPELLCASTING CLASS

WIS

SPELLCASTING ABILITY

17

SPELL SAVE DC

+9

SPELL ATTACK BONUS

0

CANTRIPS

Acid Splash (Hot Coffee Splash) (Wizard)

Light (Cleric)

Produce Flame (Druid)

Prestidigitation (Wizard)

- (To flavor coffee... vanilla, caramel, pumpkin spice!)

Guidance (at 10th Level)

SPELL LEVEL

SLOTS TOTAL

SLOTS EXPENDED

1

4

PREPARED

SPELL NAME

Domain: Expeditious Retreat (Wizard)

Domain: False Life (Wizard)

ON THEME SPELL IDEAS

Goodberry (Druid) - But with Flavored Coffee Beans

Create Water (Cleric)

- Fresh Water for brewing coffee!

Cure Wounds (Cleric) - Give them a sip of delicious light roast

2

3

Domain: Blur (Wizard)

Domain: Misty Step (Wizard)

ON THEME SPELL IDEAS

Calm Emotions (Cleric)

- Everyone's calmer after they have had their coffee

Dragon's Breath (XGE)

- Coffee Breath Weapon for scalding Acid Damage

3

3

Domain: Haste (Wizard)

Domain: Blink (Wizard)

ON THEME SPELL IDEAS

Revivify (The healing power of a strong cup of coffee)

- brewed fresh with Holy Water

6

1

7

0

4

3

Domain: Aura of Life (Paladin)

Domain: Freedom of Movement (Cleric)

ON THEME SPELL IDEAS

Vitriolic Sphere (XGE)

-20 foot radius explosion of piping hot java

8

0

5

2

Domain: Awaken (Druid)

Domain: Raise Dead (Druid)

9

0

SPELLS KNOWN